Lionheart Primary Computing Long Term Plan

	Unit 1	Unit 2	Unit 3	Unit 4	Unit 5	Unit 6
Year 3	Computing Systems and networks: Connecting computers	Creating Media: Stop-frame animation	Programming A: Sequencing Sounds	Data and information: branching databases	Creating Media: Desktop publishing	Programming B: Events and actions in programs
Year 4	Computing Systems and networks: The internet	Creating Media: Audio editing	Programming A: Repetition in shapes	Data and Information: Data Logging	Creating Media: Photo editing	Programming B: Repetition in games
Year 5	Computer Systems and Networks: Sharing Information	Creating media: Video editing	Programming A: Selection in physical computing	Data and Information: Flat-file databases	Creating Media: Vector Drawing	Programming B: Selection in quizzes
Year 6	Computing Systems and networks: Internet communication	Creating Media: Webpage creation	Programming A: Variables in games	Data and Information: Introduction to spreadsheets	Creating Media: 3D Modelling	Programming B: Sensing